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1. (Amended) A method for displaying an Electronic Programming Guide (EPG) comprising:

generating a three dimensional virtual mesh polyhedron ;
generating a plurality of planes positioned in said polyhedron, said planes being approximately parallel, said polyhedron having a first object on a first plane and a second object on a second plane, said objects providing interactive surfaces.

2. The method of claim 1, wherein said polyhedron is displayed with an isometric view.

3. The method of claim 1, wherein said EPG is generated exclusive of three dimensional graphics circuitry.

4. The method of claim 1, wherein selection of one of said objects will select a program provided on a certain channel at a certain time.

5. The method of claim 1, wherein said objects are independent of said polyhedron.

6. The method of claim 1, wherein said objects represent certain television program on a certain channel at a certain time.

7. The method of claim 1, wherein said polyhedron is a cube.

8. The method of claim 1, wherein said planes are parallel.

9. The method of claim 1, wherein said planes correspond to levels of preference.

10. The method of claim 1, wherein one of said objects a pictogram.
11. The method of claim 7, wherein said cube further comprises three axes.
12. The method of claim 11, wherein said axes correspond to time, channel, and user preference.

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13. (Amended) An Electronic Program Guide (EPG) comprising:
a three dimensional virtual mesh polyhedron comprising a
plurality of planes, said planes being approximately parallel; and
said polyhedron having a first object on a first plane and a second
object on a second plane, and said objects providing interactive surfaces.

14. The EPG of claim 13, wherein said polyhedron is displayed with an isometric view.
15. The EPG of claim 13, wherein said EPG is displayed exclusive of three dimensional graphics circuitry.
16. The EPG of claim 13, wherein the selection of one of said objects will select a program provided on a certain channel at a certain time.
17. The EPG of claim 13, wherein said objects are independent of said polyhedron.
18. The EPG of claim 13, wherein said objects represent a certain television program on a certain channel at a certain time.

19. The EPG of claim 13, wherein said polyhedron is a cube.
20. The EPG of claim 13, wherein said planes are parallel.
21. The EPG of claim 13, wherein said planes correspond to levels of preference.
22. The EPG of claim 13, wherein one of said objects is a pictogram
23. The EPG of claim 19, wherein said cube further comprises three axes.
24. The EPG of claim 23, wherein said axes correspond to time, channel, and user preference.

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25. (Amended) A system for displaying an Electronic Program Guide (EPG) comprising:

- a memory; and
- a first unit to generate a three dimensional virtual polyhedron; and
- said first unit to further display a plurality of planes positioned in said polyhedron, said planes being approximately parallel, said polyhedron having a first object on a first plane and a second object on a second plane, and said objects providing interactive surface.

26. The system of claim 25, wherein said polyhedron is displayed with an isometric view.
27. The system of claim 25, wherein said EPG is displayed exclusive of three dimensional graphics circuitry

28. The system of claim 25 wherein the selection of one of said objects will select a program provided on a certain channel at a certain time.
29. The system of claim 25, wherein said objects are independent of said polyhedron.
30. The system of claim 25, wherein said objects represent a certain television program on a certain channel at a certain time.
31. The system of claim 25, wherein said polyhedron is a cube.
32. The system of claim 25, wherein said planes are parallel.
33. The system of claim 25, wherein said planes correspond to levels of preference.
34. The system of claim 25, wherein one of said objects is a pictogram.
35. The system of claim 31, wherein said cube further comprises three axes.
36. The system of claim 35, wherein said axes correspond to time, channel, and user preference.

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37. (Amended) A machine readable medium having stored thereon sequences of instructions which are executable by a processor, and which, when executed by the processor, cause the system to perform a method for displaying an Electronic Programming Guide (EPG) comprising:
generating a three dimensional virtual mesh polyhedron; and

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generating a plurality of planes positioned in said polyhedron, said planes being approximately parallel, said polyhedron having a first object on a first plane and a second object on a second plane, said objects providing interactive surfaces.

38. The machine readable medium of claim 37, wherein said polyhedron is displayed with an isometric view.

39. The machine readable medium of claim 37, wherein said EPG is displayed exclusive of three dimensional graphics circuitry.

40. The machine readable medium of claim 37, wherein the selection of one of said objects will select a program provided on a certain channel at a certain time.

41. The machine readable medium of claim 37, wherein said objects are independent of said polyhedron.

42. The machine readable medium of claim 37, wherein said objects represent a certain television program on a certain channel at a certain time.

43. The machine readable medium of claim 37, wherein said polyhedron is a cube.

44. The machine readable medium of claim 37, wherein said planes are parallel.

45. The machine readable medium of claim 37, wherein said planes correspond to levels of preference.

46. The machine readable medium of claim 37, wherein one of said objects is a pictogram.

47. The machine readable medium of claim 43, wherein said cube further comprises three axes.

48. The machine readable medium of claim 47, wherein said axes correspond to time, channel, and user preference.